

# Mark Robertson

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<http://jabberwalky.squarespace.com>

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## Skills/Abilities:

- Software: Maya, Photoshop, After Effects, Word, Excel, Acrobat, Illustrator, Flash  
3DS Max, Final Cut Pro, PowerPoint
- Skills: 3D Modeling, 3D Animation, Sketching, Story Boarding, Script Writing/Editing  
Prop Design, Cell Animation, Life Drawing

## Education:

The Art Institute of Las Vegas, Henderson, Nevada

*Bachelor of Science: Media Arts & Animation (2011)*

ITT Technical Institute, Murray, Utah

*Bachelor of Applied Science: Industrial Design (1999)*

*Associate of Applied Science: Computer Aided Drafting Technology (1997)*

## Employment:

November 2011 – Present

Salt Lake County Library

Volunteer

Salt Lake County, Utah

- Shelving Hold Books for patrons.
- Helping out Liberians and patrons as asked.

September 2011 – Present

Upper Canal Irrigation Company

Contractor

Salt Lake County, Utah

- Field work with the Water Master, cleaning the easements around the canal, and conducting a Video Survey of the length
- Using ArcGIS mapping software to map where the shareholders live and where the canal runs

June 2007 – June 2010

*Sunrise Air Systems Inc.*

Cad Drafter/Designer

Henderson, Nevada

- Worked with Estimators, Project Managers, and Foremen to design HVAC Systems
- Created HVAC drawings in CAD (AutoCAD 2010)
- Designed HVAC Systems in CAD per design specification

August 2000 - March 2006

*Ebara International Corporation: Cryodynamics Division*

Designer

Sparks, Nevada

- Worked with a design team to design cryogenic cargo pumps, turbines, support systems, and components
- Helped train new drafters and employees
- Created the foundry, machining and assembly drawings in CAD (ME-10/SolidWORKS)

October 1997 - July 2000

*David L. Jensen Mechanical Engineers*

CAD Drafter

Salt Lake City, Utah

- Helped train new drafters and employees
- Created HVAC/plumbing drawings in CAD (AutoCAD 14/2000)